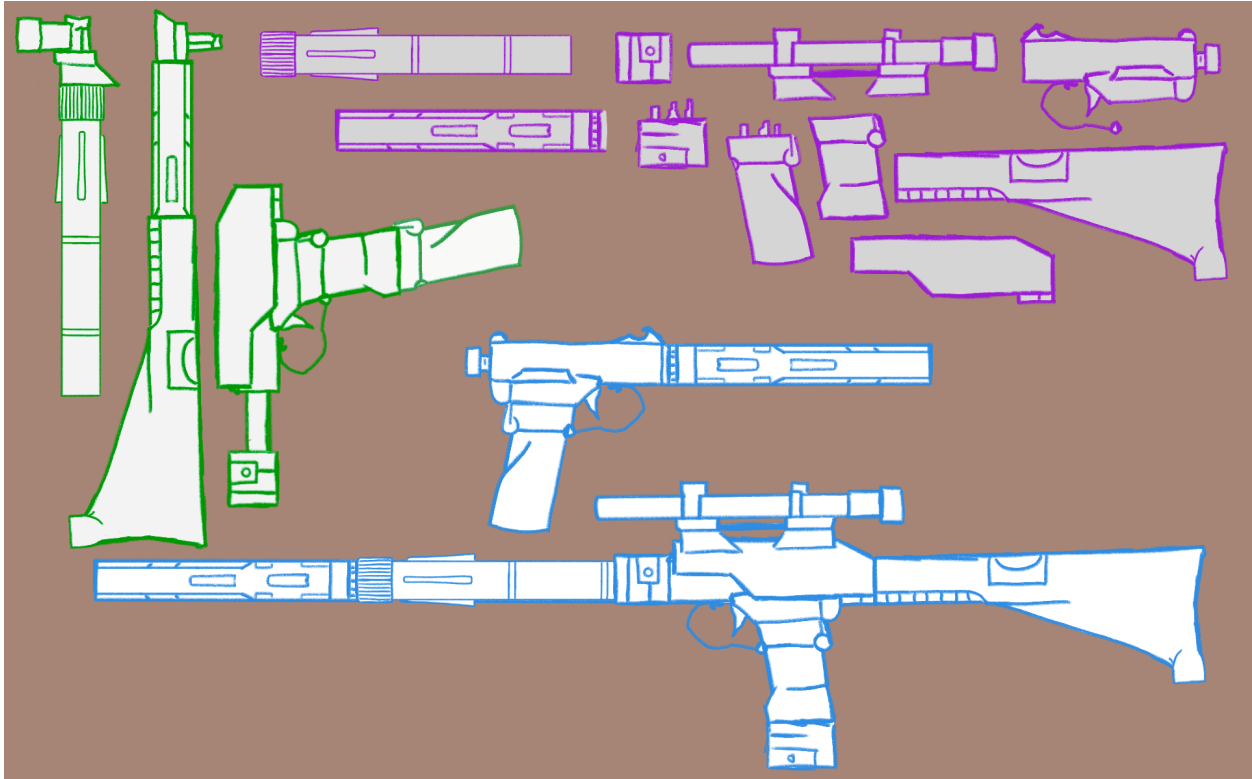


Walbro M77 Infiltrator (Non-IP)



Infiltrator: Covert Assassin is an exercise to see if I could make the text work from my *Star Wars* spec exercise after removing all traces of the *Star Wars* IP. Essentially a *sci-fi* version of *Sniper Elite* or *Metal Gear Solid*. A core component of the game would be a modular primary weapon that acts as both sniper rifle and combat pistol.

The following are two sets of in-game text for the weapon. One from the weapon's inventory item description, and another as a longer codex entry. Along with this being an exercise in working within the confines of an IP, I also attempted

▼ In-Game Item Description

The Walbro M77 Infiltrator is a modular weapon system designed to be smuggled across checkpoints, disguised as an assortment of mechanical parts and tools.

The weapon is configurable as either a covert pistol or a long-range sniper rifle, both perfect for silent attacks. A secondary handle acts as an adapter for most common energy packs, turning the weapon into a standard yet highly accurate plasma gun.

▼ In-Game Codex Version

The Walbro M77 Infiltrator is a modular weapon system designed for undercover and covert operations. The system is designed to be broken down and smuggled across checkpoints disguised as various tools and parts one would find in a mechanic's kit.

The weapon was designed and built by Walbro Oleen, a resistance engineer. The idea originated from her time undercover as a mechanic in the Interstella Republica army, and the need to have a defensive weapon on hand in areas where she was only allowed tools and parts.

The weapons system can be used as either a covert pistol or a long-range sniper rifle. Both configurations operate in two modes: a lower-power 'stealth mode' or a high-power 'assault mode.' While the weapon comes with an energy pack integrated into its handle, the M77 has an adapter that fits most common energy packs if necessary.

Even though the M77 was built primarily as a covert weapon, FIS (Galactic Federation Intelligence Services) field operative and fellow engineer Edvard Abeeso was able to modify the weapon into a more adaptive weapons system. On a few documented occasions, Abeeso used the core components to create a heavy artillery cannon capable of disabling a Mesar anti-personnel mechanica, and even a long-range EM director for disrupting vehicles & electronics. Though these techniques severely damaged key components of the weapon beyond field repairs.